

# Microphone Array Processing

- Estimation of the ATF
- Estimation of  $R_s$
- GEVD and EVD

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# Summary of Previous Lecture

# Microphone Measurement Model

Single microphone model:

$$x[n] = \sum_{i=1}^d (h_i * s_i)[n] + n[n]$$

Assumptions: Sources are assumed to be

- Additive
- zero-mean and mutually uncorrelated, i.e.,  $E[s_i] = 0$ ,  $E[n] = 0$ ,  $E[s_i s_j] = 0 \forall i, j$  and  $E[s_i n] = 0 \forall i$ .
- short-time stationary.

Validity of these assumptions?

# Short-Time Frequency Transform

Processing is often done in the so-called short-time frequency domain, i.e., FFT on short windowed time frames.

- Time frames should obey Short time WSS assumption.
- STFT makes convolutive model (approximately) multiplicative AND helps to satisfy narrowband assumption.
- $x(k, l) = \sum_{i=1}^d a_i(k, l) s_i(k, l) + n(k, l)$

- For  $M$  microphones using stacked vector notation:

$$\mathbf{x}(k, l) = \sum_{i=1}^d \mathbf{a}_i(k, l) s_i(k, l) + \mathbf{n}(k, l)$$

- Notice: As all processing is often done independently per frequency band and time frame, time and frequency indices are usually neglected.

# Problem formulation

$$\mathbf{x}(k, l) = \sum_{i=1}^d \mathbf{a}_i(k, l) s_i(k, l) + \mathbf{n}(k, l)$$

- Assuming a single target and considering remaining point sources as interferers, abusing notation we can write

$$\begin{aligned} \mathbf{x}(k, l) &= \underbrace{\mathbf{a}_1(k, l) s_1(k, l)}_{\text{target}} + \underbrace{\sum_{i=2}^d \mathbf{a}_i(k, l) s_i(k, l)}_{\text{interferers+noise}} + \mathbf{n}'(k, l) \\ &= \mathbf{a}(k, l) s(k, l) + \mathbf{n}(k, l) \end{aligned}$$

- Goal: Estimate  $s(k, l)$  given  $\mathbf{x}(k, l)$ : e.g.  $\hat{s}(k, l) = E[s(k, l) | \mathbf{x}(k, l)]$

# Summary of Previous Lecture

- Delay and sum beamformer

$$\mathbf{w}(k, l) = \frac{\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)\mathbf{a}(k, l)}$$

- MVDR beamformer

$$\mathbf{w}(k, l) = \frac{R_{\mathbf{x}}^{-1}(k, l)\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)R_{\mathbf{x}}^{-1}(k, l)\mathbf{a}(k, l)} = \frac{R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}$$

- Multi-Channel Wiener

$$\mathbf{w}(k, l) = \underbrace{\frac{\sigma_s^2(k, l)}{\sigma_s^2(k, l) + (\mathbf{a}^H(k, l)R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l))^{-1}}}_{\text{Single-channel Wiener}} \underbrace{\frac{R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}}_{MVDR}$$

# Optimal Linear Multi-Channel Wiener

Signal model:  $\mathbf{x}(k, l) = s(k, l)\mathbf{a}(k, l) + \mathbf{n}(k, l)$

Cost function:  $J_{MSE}(\mathbf{w}(k, l)) = E[\|s(k, l) - \mathbf{w}^H(k, l)\mathbf{x}(k, l)\|_2^2]$

$$\begin{aligned}\frac{dJ_{MSE}(\mathbf{w}(k, l))}{d\mathbf{w}^H(k, l)} &= -E[s^H(k, l)\mathbf{x}(k, l)] + \mathbf{R}_x(k, l)\mathbf{w}(k, l) \\ &= -\sigma_s^2(k, l)\mathbf{a}(k, l) + \mathbf{R}_x(k, l)\mathbf{w}(k, l) = 0\end{aligned}$$

$$\mathbf{w}(k, l) = \mathbf{R}_x^{-1}(l)\sigma_{S,k}^2\mathbf{a}(k, l)$$

# Optimal Linear Multi-Channel Wiener

Using again the Matrix inversion lemma, it can be shown that

$$\mathbf{w}(k, l) = R_{\mathbf{x}}^{-1}(k, l) \sigma_s^2(k, l) \mathbf{a}(k, l)$$

can be written as

$$\mathbf{w}(k, l) = \underbrace{\frac{\sigma_s^2(k, l)}{\sigma_s^2(k, l) + (\mathbf{a}^H(k, l) R_{\mathbf{n}}^{-1}(k, l) \mathbf{a}(k, l))^{-1}}}_{\text{Single-channel Wiener}} \underbrace{\frac{R_{\mathbf{n}}^{-1}(k, l) \mathbf{a}(k, l)}{\mathbf{a}^H(k, l) R_{\mathbf{n}}^{-1}(k, l) \mathbf{a}(k, l)}}_{MVDR}$$



# Optimal Linear Multi-Channel Wiener

matrix inversion lemma:

$$(\mathbf{A} + \mathbf{u}\mathbf{v}^T)^{-1} = \mathbf{A}^{-1} - \frac{\mathbf{A}^{-1}\mathbf{u}\mathbf{v}^T\mathbf{A}^{-1}}{1 + \mathbf{v}^T\mathbf{A}^{-1}\mathbf{u}}$$

Matrix  $\mathbf{R}_x(k, l)$  can be written as  $\mathbf{R}_x(k, l) = \mathbf{R}_n(k, l) + \mathbf{a}\mathbf{a}^H\sigma_s^2(k, l)$

$$\begin{aligned}\mathbf{R}_x^{-1}(k, l)\mathbf{a}(k, l)\sigma_s^2(k, l) &= (\mathbf{R}_n(k, l) + \mathbf{a}\mathbf{a}^H\sigma_s^2(k, l))^{-1}\mathbf{a}(k, l)\sigma_s^2(k, l) \\ &= \mathbf{R}_n^{-1}(k, l)\mathbf{a}(k, l)\sigma_s^2(k, l) \\ &\quad - \mathbf{R}_n^{-1}(k, l)\mathbf{a}(k, l)\frac{\sigma_s^2(k, l)\mathbf{a}^H(k, l)\mathbf{R}_n^{-1}(k, l)\mathbf{a}(k, l)}{1 + \sigma_s^2(k, l)\mathbf{a}^H(k, l)\mathbf{R}_n^{-1}(k, l)\mathbf{a}(k, l)}\sigma_s^2(k, l) \\ &= \mathbf{R}_n^{-1}(k, l)\mathbf{a}(k, l)\left(1 - \frac{\sigma_s^2(k, l)\mathbf{a}(k, l)^H\mathbf{R}_n^{-1}(k, l)\mathbf{a}(k, l)}{1 + \sigma_s^2(k, l)\mathbf{a}^H(k, l)\mathbf{R}_n^{-1}(k, l)\mathbf{a}(k, l)}\right)\sigma_s^2(k, l)\end{aligned}$$

# Optimal Linear Multi-Channel Wiener

$$\begin{aligned} &= \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l) \left( 1 - \frac{\sigma_s^2(k, l) \mathbf{a}(k, l)^H \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)}{1 + \sigma_s^2(k, l) \mathbf{a}^H(k, l) \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)} \right) \sigma_s^2(k, l) \\ &= \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l) \left( \frac{\sigma_s^2(k, l)}{1 + \sigma_s^2(k, l) \mathbf{a}^H(k, l) \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)} \right) \\ &= \frac{\mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)}{\mathbf{a}^H(k, l) \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)} \left( \frac{\mathbf{a}^H(k, l) \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l) \sigma_s^2(k, l)}{1 + \sigma_s^2(k, l) \mathbf{a}^H(k, l) \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)} \right) \\ &= \frac{\mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)}{\mathbf{a}^H(k, l) \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l)} \left( \frac{\sigma_s^2(k, l)}{(\mathbf{a}^H(k, l) \mathbf{R}_n^{-1}(k, l) \mathbf{a}(k, l))^{-1} + \sigma_s^2(k, l)} \right) \end{aligned}$$

# Optimal Linear Multi-Channel Wiener

$$\mathbf{w}(k, l) = \underbrace{\frac{\sigma_s^2(k, l)}{\sigma_s^2(k, l) + (\mathbf{a}^H(k, l)R_n^{-1}(k, l)\mathbf{a}(k, l))^{-1}}}_{\text{Single-channel Wiener}} \underbrace{\frac{R_n^{-1}(k, l)\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)R_n^{-1}(k, l)\mathbf{a}(k, l)}}_{MVDR}$$

The multi-channel Wiener filter can thus be seen as a concatenation of two filters:

- An MVDR as spatial filter
- Single-Channel Wiener filter as post-processor where the noise variance is set to the remaining noise PSD after beamforming:

$$\mathbf{w}^H(k, l)R_n(k, l)\mathbf{w}(k, l) = \mathbf{a}^H(k, l)R_n^{-1}(k, l)\mathbf{a}(k, l)$$

# Sufficient Statistics

- For  $\mathbf{n}$  Gaussian distributed,

$$T(\mathbf{x}(k, l)) = \mathbf{w}_{\text{MVDR}}^H(k, l) \mathbf{x}(k, l) = \frac{\mathbf{a}^H(k, l) R_{\mathbf{n}}^{-1}(k, l) \mathbf{x}(k, l)}{\mathbf{a}^H(k, l) R_{\mathbf{n}}^{-1}(k, l) \mathbf{a}(k, l)}$$

is known to be a sufficient statistic for  $s$ .

- This means no information is lost on  $s$  by using  $T(\mathbf{x}(k, l))$  instead of  $\mathbf{x}(k, l)$ .
- This result holds in general for any prior distribution on  $s(k, l)$  and any cost-function (e.g., quadratic (MSE), uniform (MAP), Absolute error (Median)) and any function of  $s$  (e.g.,  $|s|$ ,  $|s|^2$ , etc.)

# Sufficient Statistics

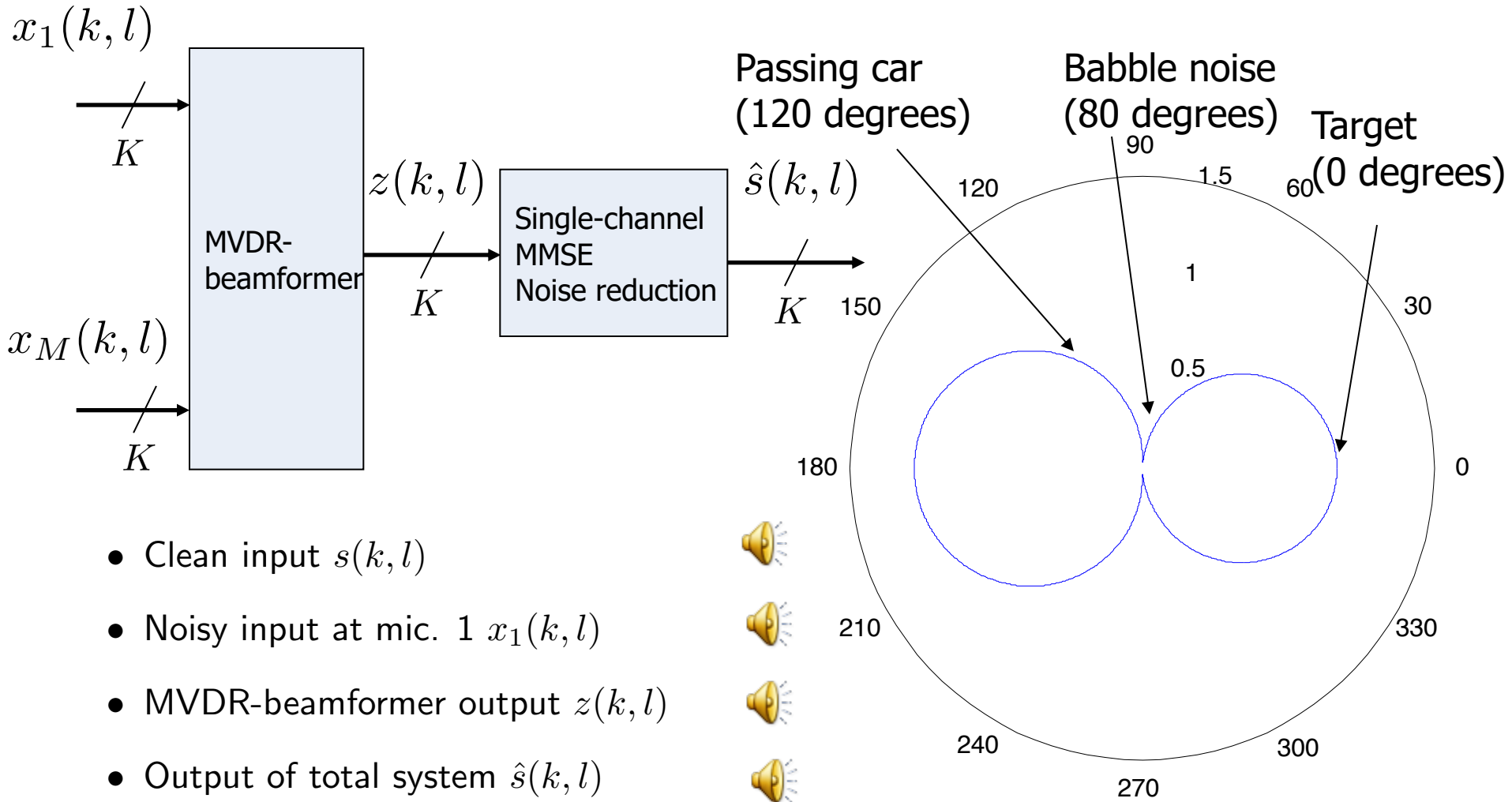
- Let  $f_S(s|\mathbf{x})$  denote the conditional pdf of random variable  $S$ . It then holds that for a sufficient statistics  $f_S(s|\mathbf{x}) = f_S(s|T(\mathbf{x}))$ .
- If  $f_{\mathbf{x}}(\mathbf{x}|T(\mathbf{x}; s))$  is independent of  $s$ ,  $T(\mathbf{x})$  is a sufficient statistic for estimating  $s$ .
- Equivalent:  $I(s; T(\mathbf{x})) = I(s; \mathbf{x})$ , i.e., we have equality in the data processing inequality and no information is lost.

Finding a sufficient statistic: if the pdf  $f_{\mathbf{x}}(\mathbf{x}; s)$  can be factorized as

$$f_{\mathbf{x}}(\mathbf{x}; s) = g(T(\mathbf{x}), s)h(\mathbf{x}),$$

then  $T(\mathbf{x})$  is a sufficient statistic for  $s$ .

# Example: Multi-Channel Noise Reduction



- Clean input  $s(k, l)$
- Noisy input at mic. 1  $x_1(k, l)$
- MVDR-beamformer output  $z(k, l)$
- Output of total system  $\hat{s}(k, l)$

# LCMV - beamformer

Remember the MVDR:  $J(\mathbf{w}(k, l)) = \mathbf{w}^H(k, l) \mathbf{R}_x(k, l) \mathbf{w}(k, l)$

$$\begin{aligned} \min_{\mathbf{w}(k, l)} & J(\mathbf{w}(k, l)) \\ \text{s.t.} & \mathbf{w}(k, l)^H \mathbf{a}(k, l) = 1. \end{aligned}$$

- The MVDR imposes one constraint.
- This can be generalised to having  $d$  constraints.

# LCMV - beamformer

Cost function:  $J(\mathbf{w}(k, l)) = \mathbf{w}^H(k, l)\mathbf{R}_x(k, l)\mathbf{w}(k, l)$

$$\begin{aligned} & \min_{\mathbf{w}(k, l)} J(\mathbf{w}(k, l)) \\ & \text{s.t. } \mathbf{w}^H(k, l)\mathbf{\Lambda}(k, l) = \mathbf{f}^H(k, l). \end{aligned}$$

with  $\mathbf{\Lambda} \in \mathbb{C}^{M \times d}$

When  $d < M$ , there is a closed form solution:

$$\mathbf{w}(k, l) = \mathbf{R}_x^{-1}(k, l)\mathbf{\Lambda}(k, l) \left( \mathbf{\Lambda}^H(k, l)\mathbf{R}_x^{-1}(k, l)\mathbf{\Lambda}(k, l) \right)^{-1} \mathbf{f}(k, l).$$



# LCMV - beamformer

$$\mathbf{w}_k = \mathbf{R}_x^{-1}(k, l) \mathbf{\Lambda}(k, l) \left( \mathbf{\Lambda}^H(k, l) \mathbf{R}_x^{-1}(k, l) \mathbf{\Lambda}(k, l) \right)^{-1} \mathbf{f}(k, l).$$

How to use the multiple constraints?

- To steer zeros in the direction of certain noise sources.
- To maintain the signal from certain directions.
- To maintain the spatial cues of for hearing aids.

Notice that the more constraints are used, less degrees of freedom are left to control the noise reduction.

# Overview of Discussed filters

- Delay and sum beamformer

$$\mathbf{w}(k, l) = \frac{\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)\mathbf{a}(k, l)}$$

- MVDR beamformer

$$\mathbf{w}(k, l) = \frac{R_{\mathbf{x}}^{-1}(k, l)\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)R_{\mathbf{x}}^{-1}(k, l)\mathbf{a}(k, l)} = \frac{R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}$$

- Multi-Channel Wiener

$$\mathbf{w}(k, l) = \underbrace{\frac{\sigma_s^2(k, l)}{\sigma_s^2(k, l) + (\mathbf{a}^H(k, l)R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l))^{-1}}}_{\text{Single-channel Wiener}} \underbrace{\frac{R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}{\mathbf{a}^H(k, l)R_{\mathbf{n}}^{-1}(k, l)\mathbf{a}(k, l)}}_{MVDR}$$

# Overview of Discussed filters

- LCMV beamformer

$$\mathbf{w}(k, l) = \mathbf{R}_{\mathbf{x}}^{-1}(k, l) \mathbf{\Lambda}(k, l) \left( \mathbf{\Lambda}^H(k, l) \mathbf{R}_{\mathbf{x}}^{-1}(k, l) \mathbf{\Lambda}(k, l) \right)^{-1} \mathbf{f}(k, l).$$

# Today

All beamformers discussed so far depend on the acoustic transfer function (ATF)  $\mathbf{a}$ .

Today:

- How to estimate  $\mathbf{a}$
- How to estimate  $R_{\mathbf{x}}$  (rank-r extension)
- Beamformers in terms of  $R_{\mathbf{x}}$

# Acoustic transfer function

The acoustic events in a room, under some assumptions, can be mathematically idealised as to be linear and time-invariant (LTI) so that the sound as it would be measured at the receiver can be calculated directly by convolution of the RIR and the source signal.

Assume that the target signal, say  $s$ , is a point source. Let  $h_m$  denote the RIR from the source  $s$  to microphone  $m$ . In that case, the signal  $x_m$  (the noise-free source signal received at the  $m$ th microphone) is given by

$$x_m[n] = (h_m * s)[n]$$

# Acoustic transfer function

Using the STFT, we can write equivalently

$$x_m(k, l) = a_m(k, l)s(k, l)$$

- The function  $a_m(k, l)$  is called the acoustic transfer function (ATF) from the source to the  $m$ th microphone.
- Notice that it is thus the temporal frequency domain representation of the room impulse response.
- Given a fixed frequency band  $k$ , we can collect the  $M$  microphone DFT coefficients in a vector  $\mathbf{x}(k, l) = [x_1(k, l), \dots, x_M(k, l)]^T$  such that  $\mathbf{x}(k, l) = \mathbf{a}(k, l)s(k, l)$ .

# Relative Acoustic transfer function

- In many applications we are interested in the relative acoustic transfer function, which is then normalized with respect to a reference location, e.g., with respect to one of the microphones,

$$\mathbf{a}'(k, l) = [1, a_2(k, l)/a_1(k, l), \dots, a_M(k, l)/a_1(k, l)]^T .$$

# Cross Power Spectral Density Matrices

Assuming that all sources ( $s_i[n]$  and  $n[n]$ ) are realizations of random processes, we can define the cross power spectral density matrix per frequency band  $k$  and time frame  $l$ :

$$E[\mathbf{x}(k, l)\mathbf{x}^H(k, l)] = \underbrace{E[\mathbf{s}(k, l)\mathbf{s}^H(k, l)]}_{\text{target source}} + \underbrace{E[\mathbf{n}(k, l)\mathbf{n}^H(k, l)]}_{\text{interferers/noise}}$$

often written as

$$\mathbf{R}_x(k, l) = \mathbf{R}_s(k, l) + \mathbf{R}_n(k, l)$$



# Cross Power Spectral Density Matrices

Assume that the target signal  $s[n]$  is a point source, so that

$$\mathbf{s}(k, l) = \mathbf{a}(k, l)s_1(k, l),$$

where  $\mathbf{a} \in \mathbb{C}^M$  is the (relative) acoustic transfer functions from the source to the microphones. With this,  $\mathbf{R}_s$  can be expressed as

$$\mathbf{R}_s = \mathbb{E}[\mathbf{s}(k, l)\mathbf{s}(k, l)^H] = \sigma_{s_1}^2 \mathbf{a}(k, l)\mathbf{a}^H(k, l),$$

where  $\sigma_{s_1}^2 = \mathbb{E}[|s_1(k, l)|^2]$ , the variance of the clean signal as received at the reference microphone 1.

Note that in this case  $\text{rank}(\mathbf{R}_s) = 1$ .

# Cross Power Spectral Density Matrices

The beamformers derived so far assume that the (relative) acoustic transfer function  $\mathbf{a}(k, l)$  is known a-priori

- In practice,  $\mathbf{a}(k, l)$  is unknown and needs to be estimated
- Estimation errors in  $\mathbf{a}(k, l)$  generally lead to severe performance degradation of the beamformer
- When there are multiple sources, the beamformers will be a function of a general correlation matrix  $\mathbf{R}_s$

In the following, we will focus on 1) estimating  $\mathbf{a}$ , 2) estimating  $\mathbf{R}_s$  and 3) give expressions for beamformers in terms of a general  $\mathbf{R}_s$ , not necessarily of rank 1

# The Eigenvalue Problem

The eigenvalue problem for a square matrix  $\mathbf{A}$  is

$$\mathbf{A}\mathbf{x} = \lambda\mathbf{x} \Leftrightarrow (\mathbf{A} - \lambda\mathbf{I})\mathbf{x} = \mathbf{0}.$$

Any  $\lambda$  that makes  $\mathbf{A} - \lambda\mathbf{I}$  singular is called an eigenvalue, the corresponding  $\mathbf{x}$  is the eigenvector. It has an arbitrary norm, usually set equal to 1.

We can collect the eigenvectors in a matrix:

$$\mathbf{A} [\mathbf{x}_1 \ \mathbf{x}_2 \ \dots] = [\mathbf{x}_1 \ \mathbf{x}_2 \ \dots] \begin{bmatrix} \lambda_1 & & \\ & \lambda_2 & \\ & & \ddots \end{bmatrix} \Leftrightarrow \mathbf{A}\mathbf{T} = \mathbf{T}\mathbf{\Lambda}.$$

# The Eigenvalue Problem

Assume  $\mathbf{A}$  is *Hermitian*.

- Every eigenvalue is real:

$$\lambda \|\mathbf{x}\|^2 = \lambda \mathbf{x}^H \mathbf{x} = \mathbf{x}^H \mathbf{A} \mathbf{x} = \mathbf{x}^H \mathbf{A}^H \mathbf{x} = \bar{\lambda} \mathbf{x}^H \mathbf{x} = \bar{\lambda} \|\mathbf{x}\|^2$$

- The eigenvectors are mutually orthogonal ( $\mathbf{T}^{-1} = \mathbf{T}^H$ ):

Let  $\mathbf{x}$  and  $\mathbf{y}$  be eigenvectors of  $\mathbf{A}$  corresponding to distinct eigenvalues  $\lambda$  and  $\mu$ , respectively. Then

$$\lambda \mathbf{y}^H \mathbf{x} = \mathbf{y}^H \mathbf{A} \mathbf{x} = \mathbf{y}^H \mathbf{A}^H \mathbf{x} = \bar{\mu} \mathbf{y}^H \mathbf{x} = \mu \mathbf{y}^H \mathbf{x}$$

Hence  $(\lambda - \mu) \mathbf{y}^H \mathbf{x} = 0$  and thus  $\mathbf{x} \perp \mathbf{y}$ .

# The Eigenvalue Problem

If, in addition,  $\mathbf{A}$  is *positive semi-definite* ( $\mathbf{x}^H \mathbf{A} \mathbf{x} \geq 0$  for all  $\mathbf{x} \in \mathbb{C}^n$ ), then

- Every eigenvalue is nonnegative:

$$\lambda \|\mathbf{x}\|^2 = \lambda \mathbf{x}^H \mathbf{x} = \mathbf{x}^H \mathbf{A} \mathbf{x} \geq 0 \Rightarrow \lambda \geq 0$$

# The Eigenvalue Problem

If it exists, the eigenvalue decomposition of a square matrix  $\mathbf{A}$  can be written as

$$\mathbf{A} = \mathbf{T}\mathbf{\Lambda}\mathbf{T}^{-1},$$

with  $\mathbf{T}$  invertible and  $\mathbf{\Lambda}$  diagonal.

Notice that if  $\mathbf{A}$  is Hermitian, that the eigenvalue are real and non-negative, and the eigenvectors are orthogonal. If the eigenvectors have norm one,  $\mathbf{T}$  is unitary ( $\mathbf{T}^{-1} = \mathbf{T}^H$ ) and thus

$$\mathbf{A} = \mathbf{T}\mathbf{\Lambda}\mathbf{T}^H.$$

# Calculating the ATF - No Noise

Assume that  $\mathbf{R}_s$  is perfectly known, i.e.,

$$\mathbf{R}_s = \mathbb{E}[\mathbf{s}(k, l)\mathbf{s}(k, l)^H] = \sigma_{s_1}^2(k, l)\mathbf{a}(k, l)\mathbf{a}^H(k, l).$$

Since  $\mathbf{R}_s$  is Hermitian and positive semi-definite, there exists a unitary matrix  $\mathbf{U} = (\mathbf{u}_1, \dots, \mathbf{u}_M)$ ,  $\mathbf{u}_i \in \mathbb{C}^M$ , such that

$$\mathbf{R}_s = \mathbf{U}\mathbf{\Lambda}\mathbf{U}^{-1} = \mathbf{U}\mathbf{\Lambda}\mathbf{U}^H,$$

where  $\mathbf{\Lambda} = \text{diag}(\lambda_1, \dots, \lambda_M)$ ,  $\lambda_i \geq 0$  for all  $i$ .

In this case,  $\mathbf{\Lambda} = \text{diag}(\sigma_{s_1}^2(k, l)\|\mathbf{a}(k, l)\|^2, 0, \dots, 0)$  and the (scaled) ATF is given by  $\mathbf{u}_1 = \mathbf{a}(k, l)/\|\mathbf{a}(k, l)\|$

# Calculating the ATF – Spatially White Noise

Now suppose  $\mathbf{R}_x(k, l)$  is known and  $\mathbf{R}_n(k, l) = \sigma_n^2(k, i)\mathbf{I}$ , i.e.,

$$\mathbf{R}_x(k, l) = \mathbf{R}_s(k, l) + \mathbf{R}_n(k, l) = \sigma_{s_1}^2(k, l)\mathbf{a}(k, l)\mathbf{a}^H(k, l) + \sigma_n^2(k, i)\mathbf{I}$$

As an identity matrix is diagonalizable by any unitary matrix, we have

$$\begin{aligned}\mathbf{R}_x &= \mathbf{R}_s + \sigma_n^2\mathbf{I} \\ &= \mathbf{U}\mathbf{\Lambda}\mathbf{U}^H + \sigma_n^2\mathbf{I} \\ &= \mathbf{U}\mathbf{\Lambda}\mathbf{U}^H + \sigma_n^2\mathbf{U}\mathbf{U}^H \\ &= \mathbf{U}(\mathbf{\Lambda} + \sigma_n^2\mathbf{I})\mathbf{U}^H\end{aligned}$$

which is the eigenvalue decomposition of  $\mathbf{R}_x$ .



# Calculating the ATF

## Conclusions:

- For spatially white noise,  $\mathbf{R}_s(k, l)$  (which is not available) and  $\mathbf{R}_x(k, l)$  (which we can estimate from the observed data) share the same eigenvectors
- Adding (spatially uncorrelated) noise to the desired speech data *only* affects the eigenvalues of  $\mathbf{R}_s(k, l)$
- Given  $\mathbf{R}_x(k, l)$ , assuming that the noise is spatially white, the ATF can still be calculated by taking the principle eigenvector.

Remark: Notice that from now on, indices  $(k, l)$  will be neglected because of notational convenience.

# Estimating $\mathbf{R}_s$ - Spatially White Noise

Let us assume that  $\text{rank}(\mathbf{R}_s) = r < M$ . We can partition  $\mathbf{R}_x$  as

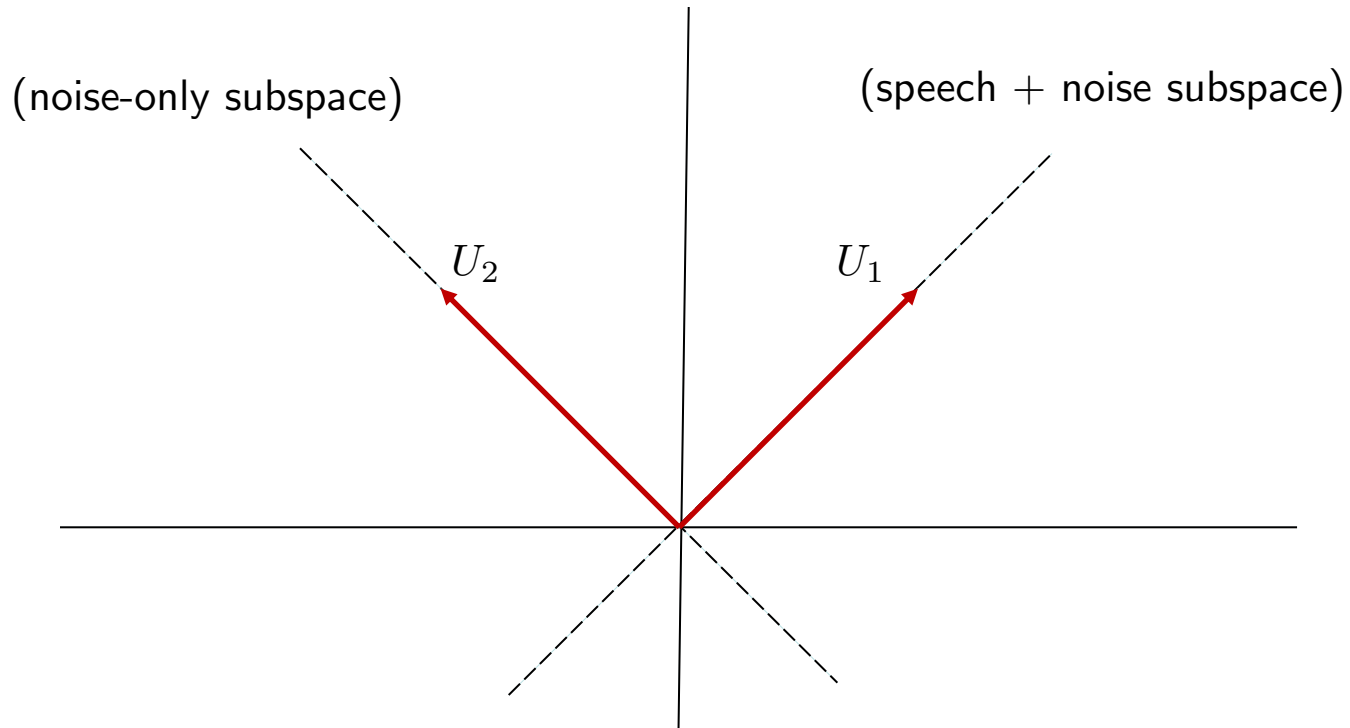
$$\mathbf{R}_x = (\mathbf{U}_1 \ \mathbf{U}_2) \begin{pmatrix} \mathbf{\Lambda}_1 + \sigma_n^2 \mathbf{I}_r & \mathbf{O} \\ \mathbf{O} & \sigma_n^2 \mathbf{I}_{M-r} \end{pmatrix} \begin{pmatrix} \mathbf{U}_1^H \\ \mathbf{U}_2^H \end{pmatrix},$$

where  $\mathbf{U}_1 \in \mathbb{C}^{M \times r}$ ,  $\mathbf{U}_2 \in \mathbb{C}^{M \times (M-r)}$  and  $\mathbf{\Lambda}_1 \in \mathbb{C}^{r \times r}$ .

Since  $\mathbf{R}_x = \mathbf{U}_1(\mathbf{\Lambda}_1 + \sigma_n^2 \mathbf{I}_r)\mathbf{U}_1^H + \sigma_n^2 \mathbf{U}_2 \mathbf{U}_2^H$ , we conclude that the eigenvectors  $\mathbf{u}_1, \dots, \mathbf{u}_r$  span the *speech (+ noise) subspace*, whereas  $\mathbf{u}_{r+1}, \dots, \mathbf{u}_M$  span the *noise only* subspace.

Since  $\mathbf{U}$  is unitary, we have  $\mathbf{U}_1^H \mathbf{U}_2 = \mathbf{O}$  (orthogonal subspaces).

# Geometric interpretation



# Estimating $\mathbf{R}_s$ - Spatially White Noise

Despite the fact that we do not know what the signal subspace is a priori ( $\mathbf{R}_s$  is unknown), we can compute (estimate)  $\mathbf{R}_s$  from the EVD of  $\mathbf{R}_x$ .

Least-squares estimate is obtained by approximating  $\mathbf{R}_s$  by

$$\hat{\mathbf{R}}_s = \arg \min_{\text{rank}(\mathbf{R}_s)=r} \|\mathbf{R}_x - \mathbf{R}_s\|_F^2$$

The solution is a classical result and follows by truncating the  $M - r$  smallest eigenvalues. That is,

$$\hat{\mathbf{R}}_s = \mathbf{U}_1(\mathbf{\Lambda}_1 + \sigma_n^2 \mathbf{I}_r) \mathbf{U}_1^H$$

# Estimating $\mathbf{R}_s$ - Spatially White Noise

Since the last  $M - r$  eigenvalues are given by  $\sigma_n^2$ , we can even do better by subtracting  $\sigma_n^2$  from the largest  $r$  eigenvalues (results in a minimum variance estimator). That is,

$$\hat{\mathbf{R}}_s = \mathbf{U}_1 \mathbf{\Lambda}_1 \mathbf{U}_1^H,$$

which is *identical* to  $\mathbf{R}_s$ .

Note that in practice we have to estimate  $\mathbf{U}$  and  $\mathbf{\Lambda}$  (and thus  $\mathbf{U}_1$  and  $\mathbf{\Lambda}_1$ ) from the noisy observations and for that reason the resulting estimator is *not* identical to  $\mathbf{R}_s$  although the above equation suggests so.

# Estimating $\mathbf{R}_s$ – Pre-Whitening

If the noise process  $\mathbf{n}$  is *not* white ( $\mathbf{R}_n \neq \alpha \mathbf{I}_M$  for some  $\alpha > 0$ ), we can pre-whiten the data, assuming that  $\mathbf{R}_n \succ 0$  (positive definite)

Since  $\mathbf{R}_n$  is Hermitian and positive definite, we have

$$\mathbf{R}_n = \mathbf{U}\mathbf{\Lambda}\mathbf{U}^H = \mathbf{U}\mathbf{\Lambda}^{\frac{1}{2}}\mathbf{\Lambda}^{\frac{1}{2}}\mathbf{U}^H = (\mathbf{U}\mathbf{\Lambda}^{\frac{1}{2}}\mathbf{U}^H)(\mathbf{U}\mathbf{\Lambda}^{\frac{1}{2}}\mathbf{U}^H) = \mathbf{R}_n^{\frac{1}{2}}\mathbf{R}_n^{\frac{1}{2}}$$

where  $\mathbf{R}_n^{\frac{1}{2}}$  is the (unique) Hermitian *square root* of  $\mathbf{R}_n$ .

Consider the transformed process  $\tilde{\mathbf{n}} = \mathbf{R}_n^{-\frac{1}{2}}\mathbf{n}$ . The process  $\tilde{\mathbf{n}}$  is spatially white:

$$\mathbf{R}_{\tilde{\mathbf{n}}} = \mathbf{E}(\tilde{\mathbf{n}}\tilde{\mathbf{n}}^H) = \mathbf{R}_n^{-\frac{1}{2}}\mathbf{E}(\mathbf{n}\mathbf{n}^H)\mathbf{R}_n^{-\frac{1}{2}} = \mathbf{I}_M$$

# Estimating $\mathbf{R}_s$ – Pre-Whitening

Next consider the transformed process  $\tilde{\mathbf{x}} = \mathbf{R}_n^{-\frac{1}{2}} \mathbf{x}$ . Since this transformation transforms the original noise process into a spatially uncorrelated one, we have

$$\mathbf{R}_{\tilde{\mathbf{x}}} = E(\tilde{\mathbf{x}}\tilde{\mathbf{x}}^H) = \mathbf{R}_n^{-\frac{1}{2}} E(\mathbf{x}\mathbf{x}^H) \mathbf{R}_n^{-\frac{1}{2}} = \mathbf{R}_n^{-\frac{1}{2}} \mathbf{R}_s \mathbf{R}_n^{-\frac{1}{2}} + \mathbf{I}_M.$$

Hence, we can apply the same techniques as discussed previously to the transformed process  $\tilde{\mathbf{x}}$  and de-whiten the result thus obtained.

# Estimating $\mathbf{R}_s$ – Pre-Whitening

## Estimation of $\mathbf{R}_s$ :

1. Compute  $\mathbf{R}_n^{\frac{1}{2}}$  and pre-whiten the data:  $\tilde{\mathbf{x}} = \mathbf{R}_n^{-\frac{1}{2}} \mathbf{x}$
2. Compute the EVD  $\mathbf{R}_{\tilde{\mathbf{x}}} = \tilde{\mathbf{U}} \left( \tilde{\mathbf{\Lambda}} + \mathbf{I}_M \right) \tilde{\mathbf{U}}^H$ , truncate the  $M - r$  smallest eigenvalues and reduce the remaining ones by one.
3. Estimate  $\hat{\mathbf{R}}_{\tilde{\mathbf{s}}} = \tilde{\mathbf{U}}_1 \tilde{\mathbf{\Lambda}}_1 \tilde{\mathbf{U}}_1^H$
4. De-whiten the result thus obtained so that

$$\hat{\mathbf{R}}_s = \mathbf{R}_n^{\frac{1}{2}} \tilde{\mathbf{U}}_1 \tilde{\mathbf{\Lambda}}_1 \tilde{\mathbf{U}}_1^H \mathbf{R}_n^{\frac{1}{2}}$$

If  $\text{rank}(\mathbf{R}_s(k, l)) = 1$ , the ATF for spatially non-white noise can thus be obtained by selecting the principle eigenvector from  $\hat{\mathbf{R}}_s$  or from  $\mathbf{R}_n^{1/2} \tilde{\mathbf{U}}_1$



# Generalised eigenvalue decomposition

Remarks:

- The explicit use of  $\mathbf{R}_n^{\frac{1}{2}}$  may result in a loss of accuracy in the data
- Can be avoided by working directly with  $\mathbf{R}_x$  and  $\mathbf{R}_n$
- In addition, when  $\mathbf{R}_n$  and/or  $\mathbf{R}_x$  are updated in a recursive way, it is generally very complicated to update  $\mathbf{R}_{\tilde{x}}$ , while it is much simpler to calculate updates of  $\mathbf{R}_n^{-1}$  (using the matrix inversion lemma)

Another (in theory equivalent) method is given by the *generalised eigenvalue decomposition*

# Generalised eigenvalue decomposition

Given the Hermitian matrices  $\mathbf{A}, \mathbf{B} \in \mathbb{C}^{n \times n}$  with  $\mathbf{B} \succ 0$ , there exists a non-singular  $\mathbf{U} = (\mathbf{u}_1, \dots, \mathbf{u}_n)$ ,  $\mathbf{u}_i \in \mathbb{C}^n$ , such that

$$\mathbf{U}^H \mathbf{A} \mathbf{U} = \text{diag}(a_1, \dots, a_n) \quad \text{and} \quad \mathbf{U}^H \mathbf{B} \mathbf{U} = \text{diag}(b_1, \dots, b_n).$$

Hence, we have  $\mathbf{B} \mathbf{U} = \mathbf{U}^{-H} \mathbf{\Lambda}_B$  so that

$$\mathbf{A} \mathbf{U} = \mathbf{U}^{-H} \mathbf{\Lambda}_A = \mathbf{U}^{-H} \mathbf{\Lambda}_B \mathbf{\Lambda}_B^{-1} \mathbf{\Lambda}_A = \mathbf{B} \mathbf{U} \mathbf{\Lambda}$$

That is,  $\mathbf{A} \mathbf{u}_i = \lambda_i \mathbf{B} \mathbf{u}_i$  for  $i = 1, \dots, n$  where  $\lambda_i = a_i/b_i$ .

This decomposition is known as the *generalised eigenvalue decomposition (GEVD)*.

# Generalised eigenvalue decomposition

Note that since  $\mathbf{B} \succ 0$  ( $\mathbf{B}$  is invertible), we have

$$\mathbf{B}^{-1}\mathbf{A}\mathbf{u}_i = \lambda_i\mathbf{u}_i$$

Hence, the generalised eigenvalues and eigenvectors of  $(\mathbf{A}, \mathbf{B})$  are the (ordinary) eigenvalues and eigenvectors of the matrix  $\mathbf{B}^{-1}\mathbf{A}$ .

Note that  $\mathbf{B}^{-1}\mathbf{A}$  is not Hermitian and thus  $\mathbf{U}^{-1} \neq \mathbf{U}^H$ .

# Generalised eigenvalue decomposition

Further, we can write  $\mathbf{A} = \mathbf{U}^{-H} \mathbf{\Lambda}_A \mathbf{U}^{-1}$  and  $\mathbf{B} = \mathbf{U}^{-H} \mathbf{\Lambda}_B \mathbf{U}^{-1}$ . If we then let  $\mathbf{Q} = \mathbf{U}^{-H} = (\mathbf{q}_1, \dots, \mathbf{q}_M)$ ,  $\mathbf{q}_i \in \mathbb{C}^M$ , then we can write

$$\mathbf{A} = \mathbf{Q} \mathbf{\Lambda}_A \mathbf{Q}^H \text{ and } \mathbf{B} = \mathbf{Q} \mathbf{\Lambda}_B \mathbf{Q}^H.$$

From this it follows that

$$\mathbf{Q}^H \mathbf{B}^{-1} \mathbf{A} = \mathbf{\Lambda}_B^{-1} \mathbf{\Lambda}_A \mathbf{Q}^H$$

and thus

$$\mathbf{q}_i^H \mathbf{B}^{-1} \mathbf{A} = \mathbf{q}_i^H \lambda_i$$

Hence,  $\mathbf{q}_1, \dots, \mathbf{q}_M$  are the left eigenvectors of  $\mathbf{B}^{-1} \mathbf{A}$ .

# Generalised eigenvalue decomposition

Application to  $\mathbf{R}_s$  and  $\mathbf{R}_n$ , and setting  $b_i = 1$  for all  $i$ , we have

$$\mathbf{U}^H \mathbf{R}_s \mathbf{U} = \mathbf{\Lambda} \quad \text{and} \quad \mathbf{U}^H \mathbf{R}_n \mathbf{U} = \mathbf{I}_M,$$

where  $\mathbf{\Lambda} \succeq 0$ . Hence, the pair  $(\mathbf{\Lambda}, \mathbf{U})$  are the eigenvalues/vectors of the matrix  $\mathbf{R}_n^{-1} \mathbf{R}_s$  and  $\mathbf{Q}$  the left eigenvectors of  $\mathbf{R}_n^{-1} \mathbf{R}_s$ .

Again, since  $\mathbf{R}_x = \mathbf{R}_s + \mathbf{R}_n$ , we have

$$\mathbf{U}^H \mathbf{R}_x \mathbf{U} = \mathbf{\Lambda} + \mathbf{I}_M \quad \Leftrightarrow \quad \mathbf{R}_x = \mathbf{U}^{-H} (\mathbf{\Lambda} + \mathbf{I}_M) \mathbf{U}^{-1}.$$

# Generalised eigenvalue decomposition

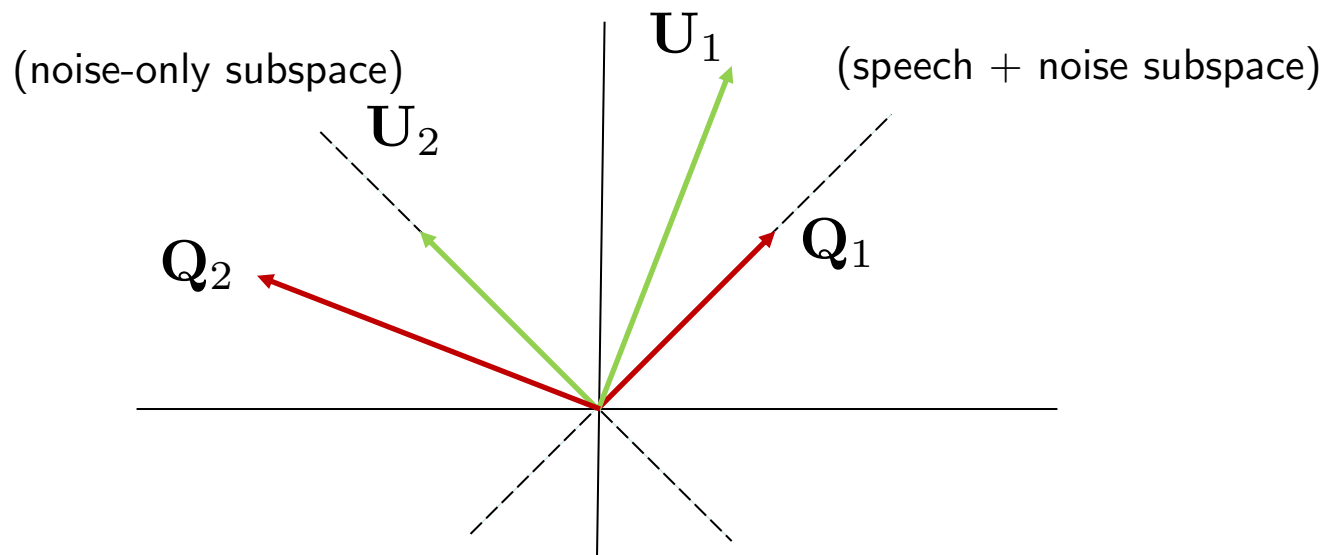
Again, if we assume that  $\text{rank}(\mathbf{R}_s) = r < M$ , we can partition  $\mathbf{R}_x$  as

$$\mathbf{R}_x = (\mathbf{Q}_1 \ \mathbf{Q}_2) \begin{pmatrix} \mathbf{\Lambda}_1 + \mathbf{I}_r & \mathbf{O} \\ \mathbf{O} & \mathbf{I}_{M-r} \end{pmatrix} \begin{pmatrix} \mathbf{Q}_1^H \\ \mathbf{Q}_2^H \end{pmatrix},$$

where  $\mathbf{Q}_1 \in \mathbb{C}^{M \times r}$  and  $\mathbf{Q}_2 \in \mathbb{C}^{M \times (M-r)}$ .

# Geometric interpretation

Since  $\mathbf{R}_x = \mathbf{Q}_1(\mathbf{\Lambda}_1 + \mathbf{I}_r)\mathbf{Q}_1^H + \mathbf{Q}_2\mathbf{Q}_2^H$ , the vectors  $\mathbf{q}_1, \dots, \mathbf{q}_r$  span the *speech (+ noise) subspace*. Since  $\mathbf{Q}^H\mathbf{U} = \mathbf{I}_M$  we conclude that  $\mathbf{Q}_1^H\mathbf{U}_2 = \mathbf{0}$  so that the vectors  $\mathbf{u}_{r+1}, \dots, \mathbf{u}_M$  span the orthogonal subspace containing *noise* only.



# Estimation of $\mathbf{R}_s$

Similar to what we did before, we can compute (estimate)  $\mathbf{R}_s$  from the GEVD of  $\mathbf{R}_x$  as

$$\hat{\mathbf{R}}_s = \mathbf{Q}_1(\mathbf{\Lambda}_1 + \mathbf{I}_r)\mathbf{Q}_1^H$$

or, by reducing the remaining eigenvalues by one,

$$\hat{\mathbf{R}}_s = \mathbf{Q}_1\mathbf{\Lambda}_1\mathbf{Q}_1^H$$

If  $\text{rank}(\mathbf{R}_s(k, l)) = 1$ , the ATF for spatially non-white noise can thus also be obtained by selecting the  $\mathbf{q}_1$ , the principle generalized eigenvector between  $\mathbf{R}_s(k, l)$  and  $\mathbf{R}_n(k, l)$



# GEVD versus pre-whitening

We have  $\mathbf{R}_x = \mathbf{Q}(\mathbf{\Lambda} + \mathbf{I}_M)\mathbf{Q}^H$  so that

EVD of  $\mathbf{R}_{\tilde{x}}$



$$\mathbf{R}_{\tilde{x}} = \mathbf{R}_n^{-\frac{1}{2}} \mathbf{R}_x \mathbf{R}_n^{-\frac{1}{2}} = \mathbf{R}_n^{-\frac{1}{2}} \mathbf{Q}(\mathbf{\Lambda} + \mathbf{I}_M)\mathbf{Q}^H \mathbf{R}_n^{-\frac{1}{2}} = \tilde{\mathbf{U}}(\tilde{\mathbf{\Lambda}} + \mathbf{I}_M)\tilde{\mathbf{U}}^H$$

from which we conclude that  $\tilde{\mathbf{\Lambda}} = \mathbf{\Lambda}$  and  $\tilde{\mathbf{U}} = \mathbf{R}_n^{-\frac{1}{2}}\mathbf{Q}$ , and thus  $\mathbf{Q} = \mathbf{R}_n^{\frac{1}{2}}\tilde{\mathbf{U}}$ .

The approximation of  $R_X$  obtained by the GEVD is thus given by

$$\hat{\mathbf{R}}_x = \mathbf{Q}_1 \mathbf{\Lambda}_1 \mathbf{Q}_1^H = \mathbf{R}_n^{\frac{1}{2}} \tilde{\mathbf{U}}_1 \tilde{\mathbf{\Lambda}}_1 \tilde{\mathbf{U}}_1^H \mathbf{R}_n^{\frac{1}{2}},$$

which is identical to the result obtained by pre-whitening.

# Beamforming

Recall that if  $\text{rank}(\mathbf{R}_x) = r < M$ , we can express  $\mathbf{R}_x$  as

$$\mathbf{R}_x = \mathbf{Q}_1(\mathbf{\Lambda}_1 + \mathbf{I}_r)\mathbf{Q}_1^H + \mathbf{Q}_2\mathbf{Q}_2^H$$

Since the beamformer takes linear combinations of the microphone signals ( $\hat{s} = \mathbf{w}^H \mathbf{x}$ ), we have that

$$\mathbf{R}_{\hat{s}} = \mathbf{w}^H \mathbf{R}_x \mathbf{w} = \mathbf{w}^H \mathbf{Q}_1(\mathbf{\Lambda}_1 + \mathbf{I}_r)\mathbf{Q}_1^H \mathbf{w} + \mathbf{w}^H \mathbf{Q}_2\mathbf{Q}_2^H \mathbf{w}$$

Since we know that  $\mathbf{U}_1^H \mathbf{Q}_1 = \mathbf{I}_r$  and  $\mathbf{U}_1^H \mathbf{Q}_2 = \mathbf{0}$ , we expect that a “good” beamformer can be expressed as a linear combination of the columns of  $\mathbf{U}_1$ . That is,  $\mathbf{w} = \mathbf{U}_1 \mathbf{b}$ , where  $\mathbf{b} \in \mathbb{C}^r$ .

# Beamformer performance measures

Beamformer performance measures:

- Output signal-to-noise ratio (SNR)
- Means square error (MSE)
- Noise reduction
- Speech distortion
- ...

# Output SNR

We can consider the output SNR, given by

$$\text{SNR}_{\text{out}}(\mathbf{w}) = \frac{E|\mathbf{w}^H \mathbf{s}|^2}{E|\mathbf{w}^H \mathbf{n}|^2} = \frac{\mathbf{w}^H \mathbf{R}_s \mathbf{w}}{\mathbf{w}^H \mathbf{R}_n \mathbf{w}}.$$

Note that the SNR is a real-valued function of the complex vector variable  $\mathbf{w}$ .

# Output SNR

**Theorem:** Let  $f : \mathbb{C}^n \mapsto \mathbb{R}$  be a real valued function of a complex variable  $z$ . Let  $f(z) = g(z, \bar{z})$ , where  $g : \mathbb{C}^n \times \mathbb{C}^n \mapsto \mathbb{R}$  is a function of two complex variables such that  $g(z, a)$  and  $g(b, z)$ ,  $a, b \in \mathbb{C}$ , are analytic functions of  $z$ . Then a necessary and sufficient condition for  $f$  to have a stationary point is that  $\nabla_z g = 0$ , where the partial derivative with respect to  $z$  treats  $\bar{z}$  as a constant, or  $\nabla_{\bar{z}} g = 0$ .

**Theorem:** Let  $f$  and  $g$  be defined as above. Then the gradient  $\nabla_{\bar{z}} g(z)$  defines the direction of steepest descent of  $f$  at  $z$ .

[1] D.H. Brandwood, "A complex gradient operator and its application in adaptive array theory ", *IEE Proceedings*, vol. 130, no. 1, pp. 11-16, February 1983.

# Output SNR

Taking the derivative of  $\text{SNR}_{\text{out}}$  with respect to  $\mathbf{w}^H$ , we find that

$$\nabla_{\mathbf{w}^H} \text{SNR}_{\text{out}}(\mathbf{w}) = \mathbf{R}_s \mathbf{w} - \frac{\mathbf{w}^H \mathbf{R}_s \mathbf{w}}{\mathbf{w}^H \mathbf{R}_n \mathbf{w}} \mathbf{R}_n \mathbf{w} = 0,$$

where  $\mathbf{w}$  is a stationary point of  $\text{SNR}_{\text{out}}$ . Hence, we have  $\mathbf{R}_s \mathbf{w} = \lambda \mathbf{R}_n \mathbf{w}$  where  $\mathbf{w}$  is a generalised eigenvector with corresponding eigenvalue

$$\lambda = \frac{\mathbf{w}^H \mathbf{R}_s \mathbf{w}}{\mathbf{w}^H \mathbf{R}_n \mathbf{w}},$$

and we conclude that

$$\text{SNR}_{\text{out}}(\mathbf{w}) \leq \max_{\mathbf{w}} \frac{\mathbf{w}^H \mathbf{R}_s \mathbf{w}}{\mathbf{w}^H \mathbf{R}_n \mathbf{w}} = \lambda_1.$$

# Output SNR

We conclude that the choice  $\mathbf{w} = \mathbf{w}_1$  results in maximising the output SNR.

Note that this result is unique up to a scaling. Indeed, if  $\mathbf{z} = \alpha \mathbf{u}_1$  for any  $\alpha \neq 0$ , we have

$$\frac{\mathbf{z}^H \mathbf{R}_s \mathbf{z}}{\mathbf{z}^H \mathbf{R}_n \mathbf{z}} = \frac{\mathbf{w}^H \mathbf{R}_s \mathbf{w}}{\mathbf{w}^H \mathbf{R}_n \mathbf{w}}$$

which is obvious since the eigenvectors are unique up to an arbitrary scaling  $\alpha \neq 0$ .

In addition, this result is independent of  $r = \text{rank}(\mathbf{R}_s)$ .

# Mean squared-error

Consider the mean squared-error (MSE) between the beamformer output and the desired target signal at the reference microphone, which we will assume, without loss of generality, to be microphone 1.

We have

$$\begin{aligned} \mathbb{E}|\mathbf{w}^H \mathbf{x} - s_1|^2 &= \mathbb{E}|\mathbf{w}^H \mathbf{s} + \mathbf{w}^H \mathbf{n} - s_1|^2 \\ &= \mathbb{E}|\mathbf{w}^H \mathbf{s} - s_1|^2 + \mathbb{E}|\mathbf{w}^H \mathbf{n}|^2, \end{aligned}$$

where we used the property  $\mathbb{E}(\mathbf{s}\mathbf{n}^H) = 0$ . The term  $\mathbb{E}|\mathbf{w}^H \mathbf{x} - s_1|^2$  represents the *signal distortion*, whereas the term  $\mathbb{E}|\mathbf{w}^H \mathbf{n}|^2$  represents the *residual noise variance*



# Mean squared-error

We can compromise between signal distortion and noise reduction by defining the constraint optimisation problem

$$\text{minimise} \quad \mathbb{E}|\mathbf{w}^H \mathbf{s} - s_1|^2$$

$$\text{subject to} \quad \mathbb{E}|\mathbf{w}^H \mathbf{n}|^2 \leq c,$$

where  $0 \leq c \leq \sigma_{n_1}^2$  and  $\sigma_{n_1}^2$  the noise variance at the reference microphone before beamforming.

# MMSE solution

In order to find the expressions for the different beamformers, we express the beamformers weights in terms of the generalised eigenvectors. That is, we have  $\mathbf{w} = \mathbf{U}\mathbf{b}$  with  $\mathbf{b} \in \mathbb{C}^M$ .

Let  $\mathbf{e}_1 = (1, 0, \dots, 0)^T \in \mathbb{C}^M$ . With this we have  $s_1 = \mathbf{e}_1^H \mathbf{s}$  so that we can express the objective function as

$$\begin{aligned} \mathbb{E}|\mathbf{w}^H \mathbf{s} - s_1|^2 &= \mathbb{E}|\mathbf{w}^H \mathbf{s} - \mathbf{e}_1^H \mathbf{s}|^2 \\ &= \mathbf{b}^H \mathbf{U}^H \mathbf{R}_s \mathbf{U} \mathbf{b} + \sigma_{s_1}^2 - 2\text{Re}\{\mathbf{b}^H \mathbf{U}^H \mathbf{R}_s \mathbf{e}_1\} \\ &= \mathbf{b}^H \mathbf{\Lambda} \mathbf{b} + \sigma_{s_1}^2 - 2\text{Re}\{\mathbf{b}^H \mathbf{U}^H \mathbf{R}_s \mathbf{e}_1\}, \end{aligned}$$

and the feasible set becomes  $\{\mathbf{b} \in \mathbb{C}^M : \mathbf{b}^H \mathbf{b} \leq c\}$ .

# MMSE solution

The corresponding Lagrangian is given by

$$L(\mathbf{b}, \mu) = \mathbf{b}^H \mathbf{\Lambda} \mathbf{b} + \sigma_{s_1}^2 - 2\text{Re}\{\mathbf{b}^H \mathbf{U}^H \mathbf{R}_s \mathbf{e}_1\} + \mu(\mathbf{b}^H \mathbf{b} - c),$$

with  $\mu \geq 0$  a Lagrange multiplier.

Let  $\mathbf{b}^*$  denote the (unique) minimiser. The optimality conditions (KKT conditions) for  $\mathbf{b}^*$  to be optimal are then given by<sup>1</sup>

$$\nabla_{\bar{\mathbf{b}}} L(\mathbf{b}^*, \mu) = \mathbf{\Lambda} \mathbf{b}^* - \mathbf{U}^H \mathbf{R}_s \mathbf{e}_1 + \mu \mathbf{b}^* = 0.$$

---

<sup>1</sup>Since the minimum of our minimisation problem is attained on the boundary of the feasible set  $\{\mathbf{b} \in \mathbb{C}^m : \mathbf{b}^H \mathbf{b} \leq c\}$ , we can replace the inequality constraint by an equality one.

# MMSE solution

Hence,

$$\mathbf{b}^* = (\mathbf{\Lambda} + \mu \mathbf{I}_M)^{-1} \mathbf{U}^H \mathbf{R}_s \mathbf{e}_1,$$

and thus

$$\begin{aligned} \mathbf{w}^* &= \mathbf{U} \mathbf{b}^* \\ &= \mathbf{U} (\mathbf{\Lambda} + \mu \mathbf{I}_M)^{-1} \mathbf{U}^H \mathbf{R}_s \mathbf{e}_1 \end{aligned}$$

where the Lagrange multiplier  $\mu \geq 0$  is chosen such that  $\mathbf{b}^H \mathbf{b} = c$ .

# MMSE solution

As mentioned before, in many applications we have  $\text{rank}(\mathbf{R}_s) = r < M$  and we have  $\mathbf{R}_s = \mathbf{Q}_1 \mathbf{\Lambda}_1 \mathbf{Q}_1^H$ .

In those cases the optimal filter weights  $\mathbf{w}^*$  become

$$\begin{aligned}\mathbf{w}^* &= \mathbf{U}(\mathbf{\Lambda} + \mu \mathbf{I}_M)^{-1} \mathbf{U}^H \mathbf{Q}_1 \mathbf{\Lambda}_1 \mathbf{Q}_1^H \mathbf{e}_1 \\ &= \mathbf{U}_1(\mathbf{\Lambda}_1 + \mu \mathbf{I}_r)^{-1} \mathbf{\Lambda}_1 \mathbf{Q}_1^H \mathbf{e}_1\end{aligned}$$

since  $\mathbf{U}_1^H \mathbf{Q}_1 = \mathbf{I}_r$  and  $\mathbf{U}_2^H \mathbf{Q}_1 = \mathbf{O}$ .

We indeed conclude that MMSE optimal beamformers can be expressed as a linear combination of the columns of  $\mathbf{U}_1$

# MMSE solution

Note that since  $\mathbf{R}_s = \mathbf{Q}\mathbf{\Lambda}\mathbf{Q}^H$  and  $\mathbf{R}_n = \mathbf{Q}\mathbf{Q}^H$  we have

$$\begin{aligned}\mathbf{U}(\mathbf{\Lambda} + \mu\mathbf{I}_M)^{-1}\mathbf{U}^H &= (\mathbf{U}^{-H}(\mathbf{\Lambda} + \mu\mathbf{I}_M)\mathbf{U}^{-1})^{-1} \\ &= (\mathbf{Q}(\mathbf{\Lambda} + \mu\mathbf{I}_M)\mathbf{Q}^H)^{-1} \\ &= (\mathbf{R}_s + \mu\mathbf{R}_n)^{-1}\end{aligned}$$

and we conclude that

$$\mathbf{w}^* = (\mathbf{R}_s + \mu\mathbf{R}_n)^{-1}\mathbf{R}_s\mathbf{e}_1.$$

This solution is referred to as the *signal-distortion weighted* (SDW) Wiener filter

# Multi-channel Wiener filter

The case  $\mu = 1$  gives the classical multi-channel Wiener filter:

$$\mathbf{w}_{MWF} = \mathbf{R}_x^{-1} \mathbf{R}_s \mathbf{e}_1.$$

In the case we have  $\mathbf{R}_s = \sigma_{s_1}^2 \mathbf{a} \mathbf{a}^H$  this reduces to

$$\mathbf{w}_{MWF} = \sigma_{s_1}^2 \mathbf{R}_x^{-1} \mathbf{a}.$$

In fact, the parameter  $\mu$  can be seen as a trade-off parameter that controls the signal distortion and noise reduction.

# MVDR beamformer

The choice  $\mu = 0$  and rank  $r$  will lead to the MVDR beamformer.

Recall that

$$\mathbb{E}|\mathbf{w}^H \mathbf{s} - s_1|^2 = \mathbf{b}^{*H} \boldsymbol{\Lambda}_1 \mathbf{b}^* + \sigma_{s_1}^2 - 2\text{Re}\{\mathbf{b}^{*H} \mathbf{U}_1^H \mathbf{R}_s \mathbf{e}_1\},$$

where

$$\begin{aligned} \mathbf{b}^* &= \boldsymbol{\Lambda}_1^{-1} \mathbf{U}_1^H \mathbf{R}_s \mathbf{e}_1 \\ &= \boldsymbol{\Lambda}_1^{-1} \mathbf{U}_1^H \mathbf{Q}_1 \boldsymbol{\Lambda}_1 \mathbf{Q}_1^H \mathbf{e}_1 \\ &= \mathbf{Q}_1^H \mathbf{e}_1 \end{aligned}$$

and thus, we get the rank  $r$  mvdr as  $\mathbf{w}^* = \mathbf{U} \mathbf{b}^* = \mathbf{U} \mathbf{Q}_1^H \mathbf{e}_1 = \mathbf{U}_1 \mathbf{Q}_1^H \mathbf{e}_1$



# MVDR beamformer

With this we have

$$\mathbf{b}^{*H} \mathbf{\Lambda}_1 \mathbf{b}^* = \mathbf{e}_1^H \underbrace{\mathbf{Q}_1 \mathbf{\Lambda}_1 \mathbf{Q}_1^H}_{\mathbf{R}_s} \mathbf{e}_1 = \sigma_{s_1}^2,$$

and

$$\mathbf{b}^{*H} \mathbf{U}_1^H \mathbf{R}_s \mathbf{e}_1 = \mathbf{e}_1^H \mathbf{Q}_1 \cancel{\mathbf{U}_1^H} \mathbf{Q}_1 \mathbf{\Lambda}_1 \mathbf{Q}_1^H \mathbf{e}_1 = \sigma_{s_1}^2,$$

$\mathbf{I}_r$

so that

$$\mathbb{E} |\mathbf{w}^H \mathbf{s} - s_1|^2 = \mathbf{b}^{*H} \mathbf{\Lambda}_1 \mathbf{b}^* + \sigma_{s_1}^2 - 2\text{Re}\{\mathbf{b}^{*H} \mathbf{U}_1^H \mathbf{R}_s \mathbf{e}_1\} = 0,$$

and we conclude that the response is distortionless.

# MVDR beamformer

As a special case, consider  $r = 1$  so that  $\mathbf{R}_s$  can be expressed as  $\sigma_{s_1}^2 \mathbf{a}\mathbf{a}^H$ .

We have  $\mathbf{w}^* = \mathbf{u}_1 \mathbf{b}^* = \mathbf{u}_1 \mathbf{q}_1^H \mathbf{e}_1$  so that

$$\begin{aligned}\mathbf{w}^* &= \mathbf{u}_1 \mathbf{u}_1^H \mathbf{q}_1 \mathbf{q}_1^H \mathbf{e}_1 \\ &= \mathbf{U} \mathbf{U}^H \mathbf{q}_1 \mathbf{q}_1^H \mathbf{e}_1 \\ &= \mathbf{R}_n^{-1} \mathbf{q}_1 \mathbf{q}_1^H \mathbf{e}_1 \\ &= \lambda_1^{-1} \mathbf{R}_n^{-1} \mathbf{R}_s \mathbf{e}_1 \\ &= \lambda_1^{-1} \sigma_{s_1}^2 \mathbf{R}_n^{-1} \mathbf{a}\mathbf{a}^H \mathbf{e}_1 \\ &= \lambda_1^{-1} \sigma_{s_1}^2 \mathbf{R}_n^{-1} \mathbf{a}\end{aligned}$$

# MVDR beamformer

To find an expression for  $\lambda_1$ , we note that  $\mathbf{w}^*$  is a scaled version of  $\mathbf{u}_1$  and, therefore, maximises the output SNR:

$$\begin{aligned}\lambda_1 &= \frac{\mathbf{w}^{*H} \mathbf{R}_s \mathbf{w}^*}{\mathbf{w}^{*H} \mathbf{R}_n \mathbf{w}^*} \\ &= \frac{\mathbf{a}^H \mathbf{R}_n^{-1} (\sigma_{s_1}^2 \mathbf{a} \mathbf{a}^H) \mathbf{R}_n^{-1} \mathbf{a}}{\mathbf{a}^H \mathbf{R}_n^{-1} \mathbf{a}} \\ &= \sigma_{s_1}^2 \mathbf{a}^H \mathbf{R}_n^{-1} \mathbf{a}\end{aligned}$$

and we conclude that

$$\mathbf{w}^* = \frac{\mathbf{R}_n^{-1} \mathbf{a}}{\mathbf{a}^H \mathbf{R}_n^{-1} \mathbf{a}}.$$

# Multi-channel Wiener filter

Recall that in general we have  $\mathbf{w}^* = \mathbf{U}(\mathbf{\Lambda} + \mu\mathbf{I}_M)^{-1}\mathbf{U}^H\mathbf{R}_s\mathbf{e}_1$ . Using the same arguments as before, we have for  $r = 1$  that

$$\begin{aligned}\mathbf{w}^* &= \frac{\sigma_{s_1}^2}{\lambda_1 + \mu} \mathbf{R}_n^{-1} \mathbf{a} \\ &= \frac{\sigma_{s_1}^2}{\sigma_{s_1}^2 \mathbf{a}^H \mathbf{R}_n^{-1} \mathbf{a} + \mu} \mathbf{R}_n^{-1} \mathbf{a} \\ &= \frac{\sigma_{s_1}^2}{\sigma_{s_1}^2 + \mu(\mathbf{a}^H \mathbf{R}_n^{-1} \mathbf{a})^{-1}} \frac{\mathbf{R}_n^{-1} \mathbf{a}}{\mathbf{a}^H \mathbf{R}_n^{-1} \mathbf{a}}\end{aligned}$$

which shows that the (SDW) MWF can be implemented as an MVDR beamformer, followed by a single-channel Wiener filter.