

Ch.12.6 Discrete-time filter structures (realizations)

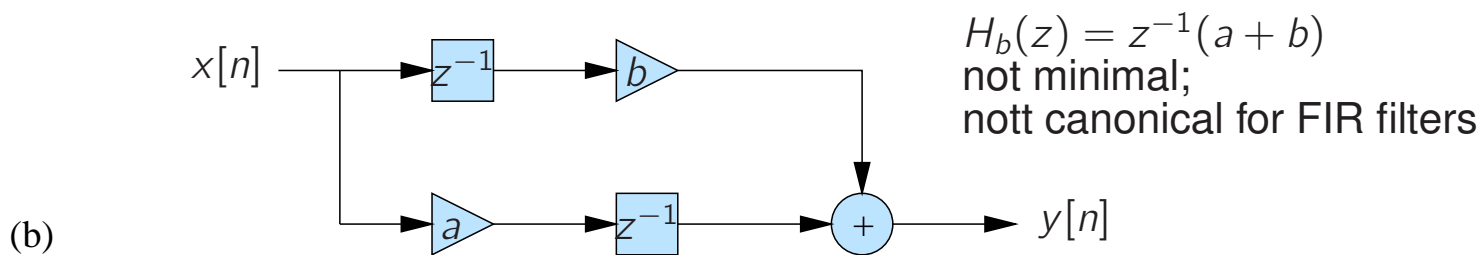
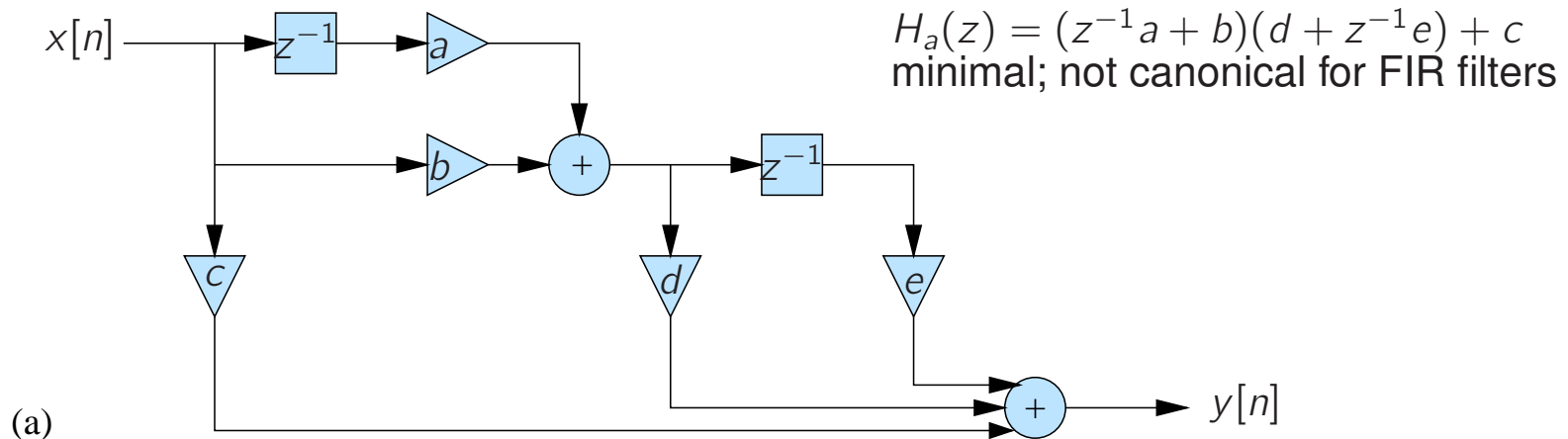
Contents

- FIR filters (direct form – tapped delay line)
- IIR filters (direct form 1, 2)
- Cascade and parallel structure
- Transposition

Discrete-time filter structures

Minimal and canonical realizations

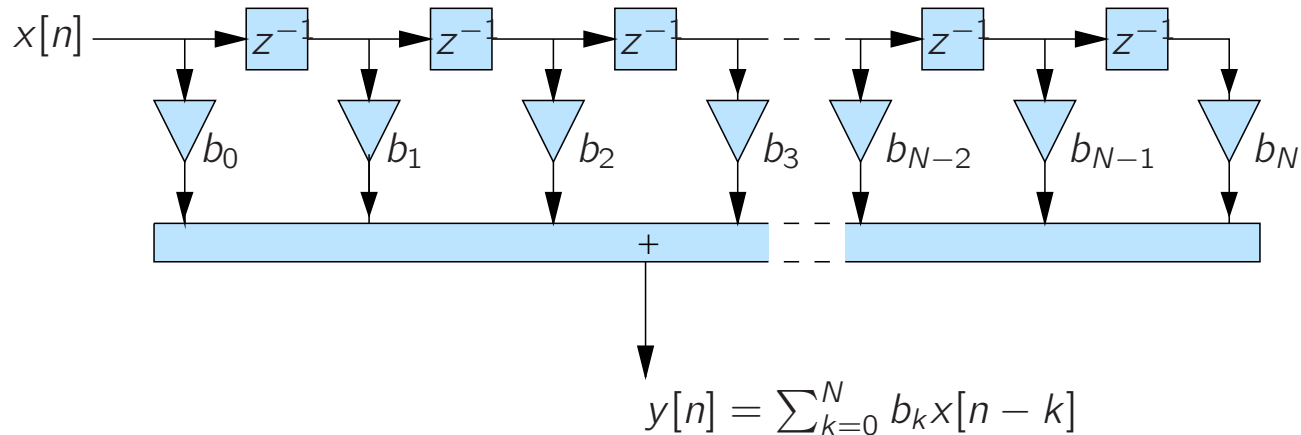
A structure which implements an N -th order transfer function is called **minimal** if it uses exactly N delay elements; and **canonical** if also the number of operations (multiplications with coefficients) is minimal while all possible transfer functions of that class can be realized.



Discrete-time filter structures

Transversal filter

An FIR filter can be realized using a *transversal filter*:



- Minimal and canonical for the class of N -th order FIR filters:

N delays; $N + 1$ coefficients, corresponding to $N + 1$ degrees of freedom in $H(z)$

- The coefficients $h[n] = b_n$ are directly used in the realization

- The transfer function is

$$H(z) = \frac{Y(z)}{X(z)} = b_0 + b_1 z^{-1} + \dots + b_N z^{-N} = \sum_{k=0}^N b_k z^{-k} = \frac{\sum_{k=0}^N b_k z^{N-k}}{z^N}$$

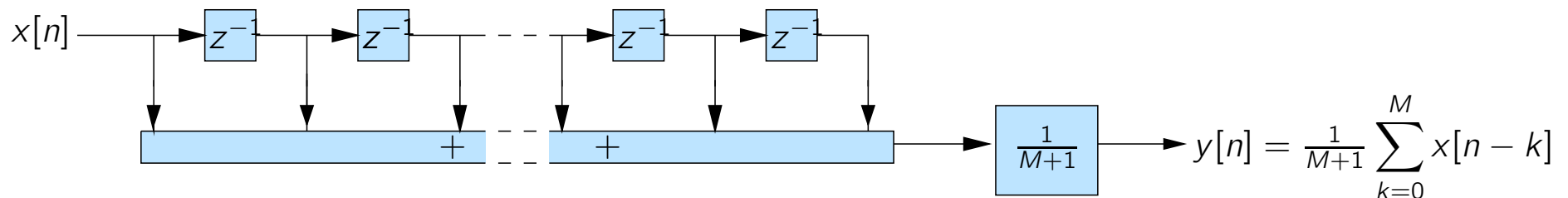
Discrete-time filter structures

An FIR filter can sometimes also be implemented recursively: e.g.,

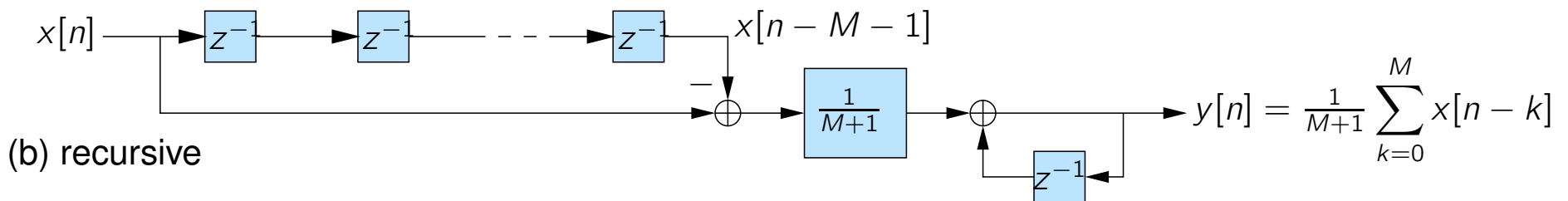
$$y[n] = \frac{1}{M+1} \sum_{k=0}^M x[n-k] = \frac{1}{M+1} (x[n] + x[n-1] + \dots + x[n-M])$$

can be written as

$$\begin{aligned} y[n] &= \frac{1}{M+1} (x[n-1] + \dots + x[n-M] + x[n-M-1]) + \frac{1}{M+1} (x[n] - x[n-M-1]) \\ &= y[n-1] + \frac{1}{M+1} (x[n] - x[n-M-1]) \end{aligned}$$



(a) non-recursive



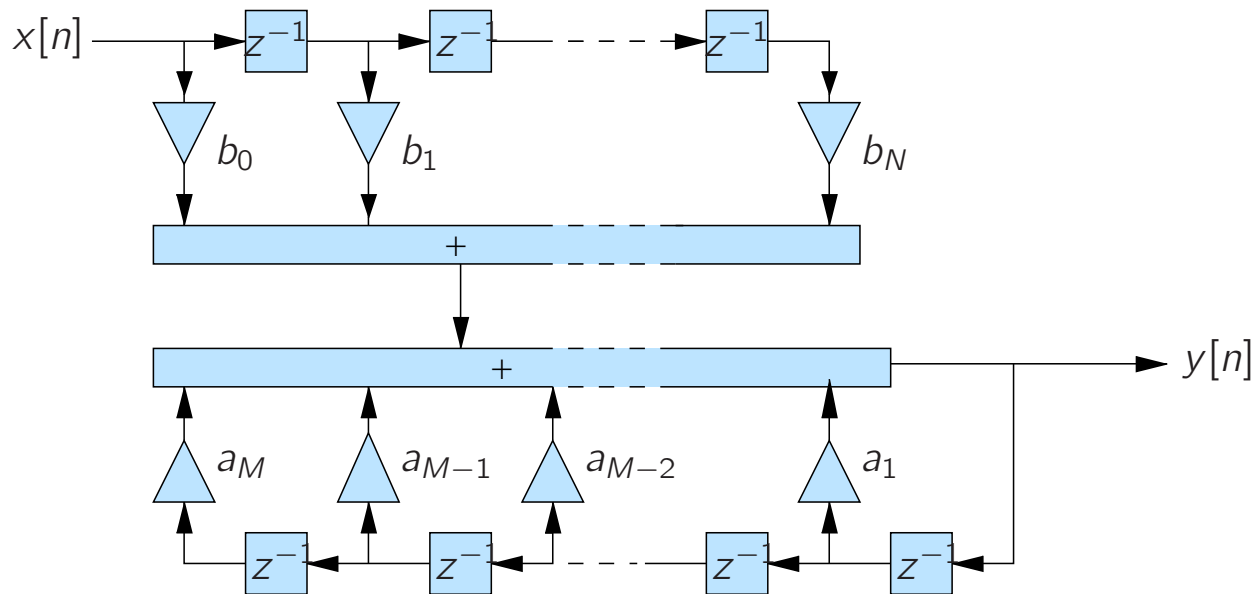
(b) recursive

Discrete-time filter structures

Recursive filter: direct form no. 1

Realization for a general difference equation ($a_0 = 1$)

$$y[n] = \sum_{i=0}^N b_i x[n-i] + \sum_{i=1}^M a_i y[n-i] \quad \Rightarrow \quad H(z) = \frac{Y(z)}{X(z)} = \frac{\sum_{i=0}^N b_i z^{-i}}{1 - \sum_{i=1}^M a_i z^{-i}}$$

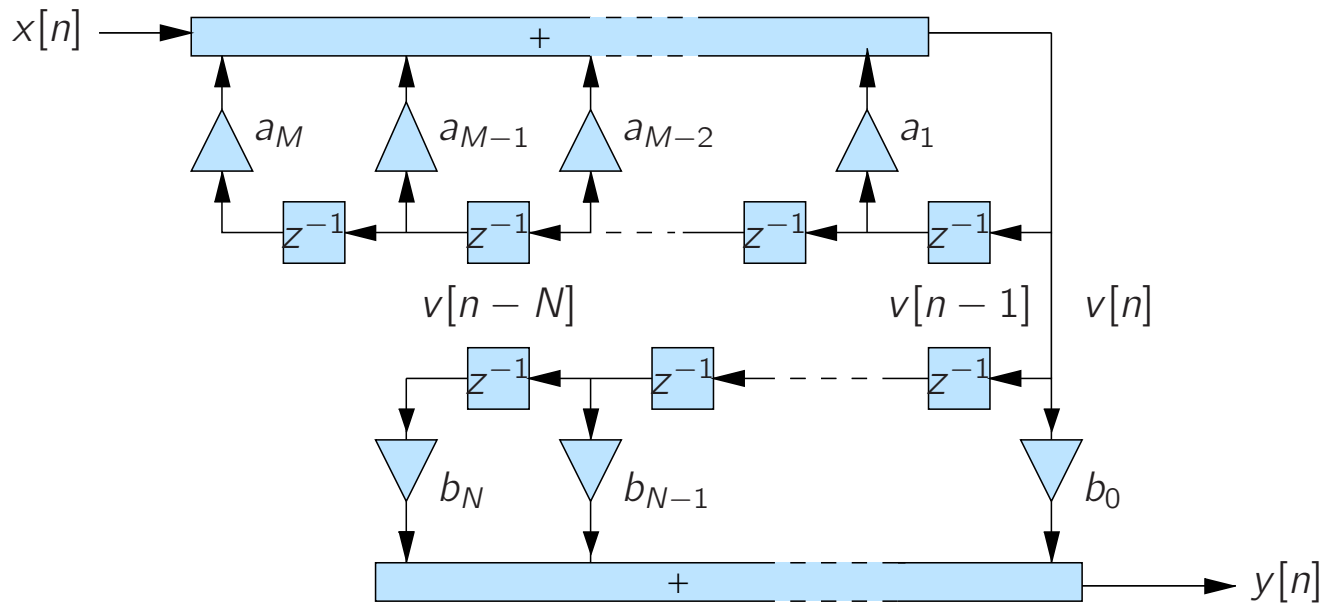


This is not a minimal structure ($M + N$ delays instead of $\max(M, N)$ delays).

Discrete-time filter structures

Recursive filter: direct form no. 2

Use the commutative property of the convolution: $h_1 * h_2 = h_2 * h_1$. We may reverse the order of both partial systems.

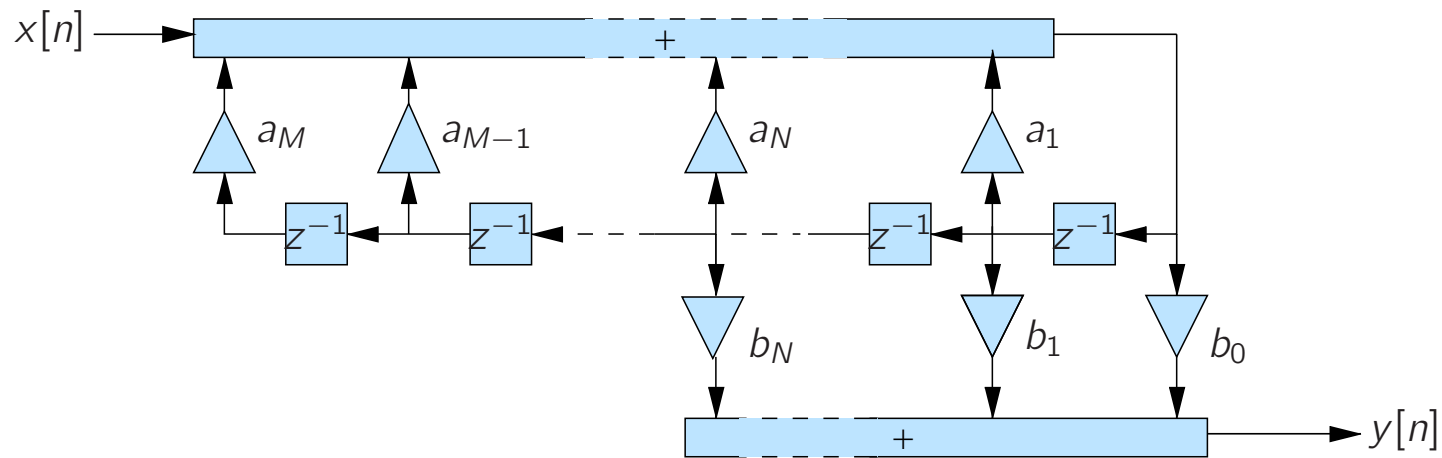


It is seen that the delay lines can be merged (they transport the same signal $v[n]$)

Discrete-time filter structures

Recursive filter: direct form no. 2 (cont'd)

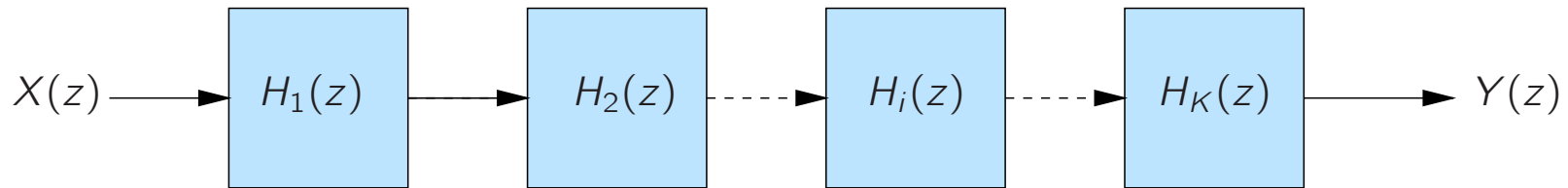
The resulting filter (minimal and canonical):



- Also in this realization the filter coefficients are directly related to the parameters in the difference equation.
- This realization is very sensitive to small disturbances (quantization) of the coefficients: the poles/zeros can move a lot.

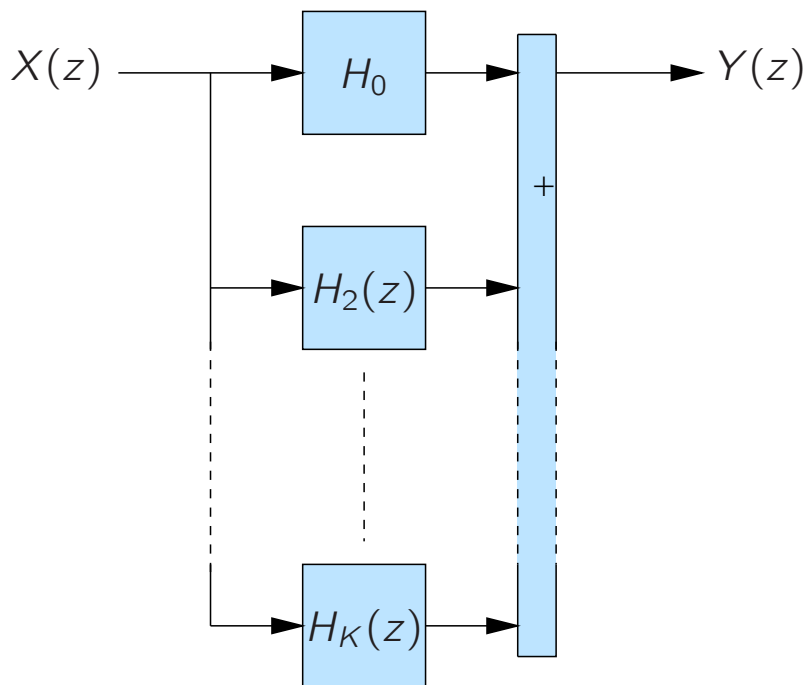
Discrete-time filter structures

Cascade structure



$$H(z) = H_1(z) \cdot H_2(z) \cdots H_K(z) \quad \text{e.g. } H_k(z) = G_k \frac{(1 - z_k z^{-1})(1 - z_k^* z^{-1})}{(1 - p_k z^{-1})(1 - p_k^* z^{-1})}$$

Parallel structure



$$H(z) = H_1(z) + H_2(z) + \cdots + H_K(z)$$

$$\text{e.g. } H_k(z) = \frac{A_k}{1 - p_k z^{-1}} + \frac{A_k^*}{1 - p_k^* z^{-1}}$$

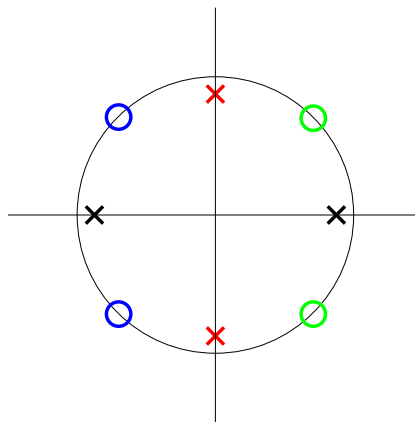
(2nd order section for complex conj. poles)

Discrete-time filter structures

Example

$$H(z) = G \frac{(1 - e^{j\pi/4} z^{-1})(1 - e^{-j\pi/4} z^{-1})(1 - e^{j3\pi/4} z^{-1})(1 - e^{-j3\pi/4} z^{-1})}{(1 - 0.9z^{-1})(1 + 0.9z^{-1})(1 - 0.9j z^{-1})(1 + 0.9j z^{-1})}$$

There are several possibilities to split this into 2nd order sections with real-valued coefficients. For a cascade, we can also choose which pair of zeros we combine with which pair of poles. With infinite accuracy (no quantization) this does not make a difference.



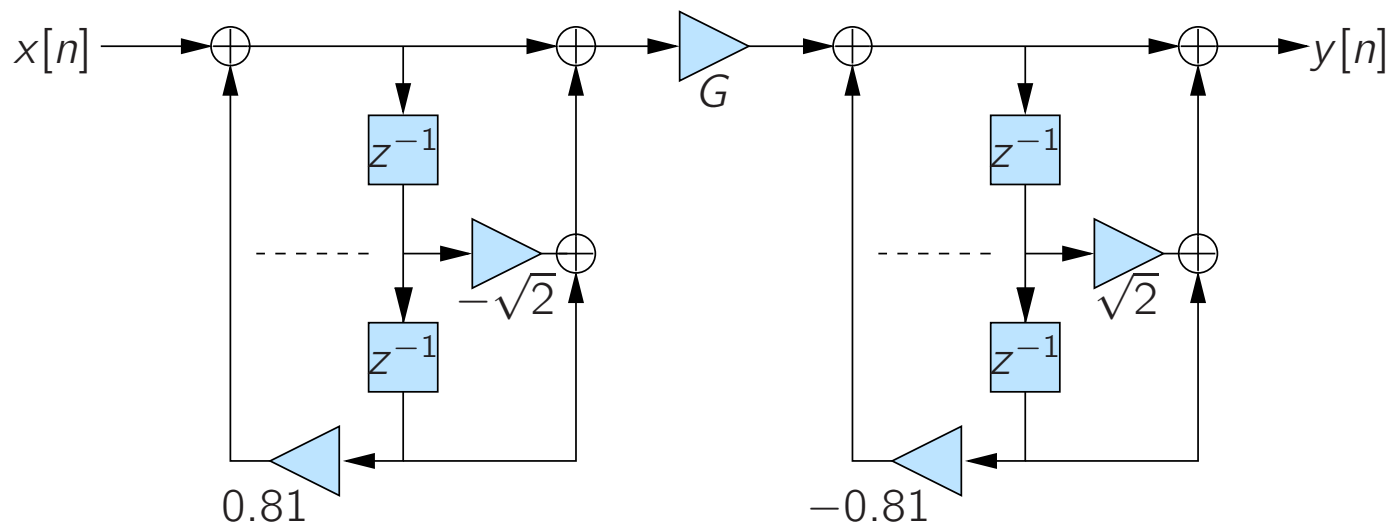
Discrete-time filter structures

Example (cont'd)

E.g. $H(z) = GH_1(z)H_2(z)$, with

$$H_1(z) = \frac{(1 - e^{j\pi/4}z^{-1})(1 - e^{-j\pi/4}z^{-1})}{(1 - 0.9z^{-1})(1 + 0.9z^{-1})} = \frac{1 - \sqrt{2}z^{-1} + z^{-2}}{1 - 0.81z^{-2}}$$

$$H_2(z) = \frac{(1 - e^{j3\pi/4}z^{-1})(1 - e^{-j3\pi/4}z^{-1})}{(1 - 0.9jz^{-1})(1 + 0.9jz^{-1})} = \frac{1 + \sqrt{2}z^{-1} + z^{-2}}{1 + 0.81z^{-2}}$$



Second order sections are needed for a canonical realization of transfer functions with *real-valued* coefficients.

Discrete-time filter structures

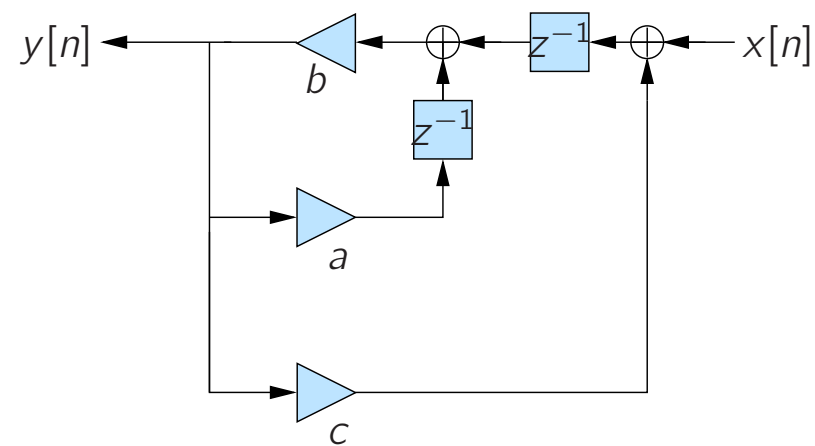
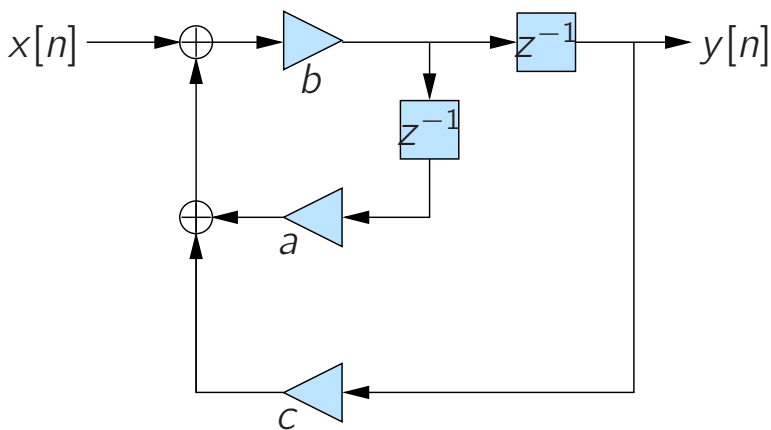
Transposition

Proposition: Given a realization (graph/network with nodes and edges). Make the following changes:

1. Reverse the direction of every edge (adders \leftrightarrow nodes)
2. Reverse input and output

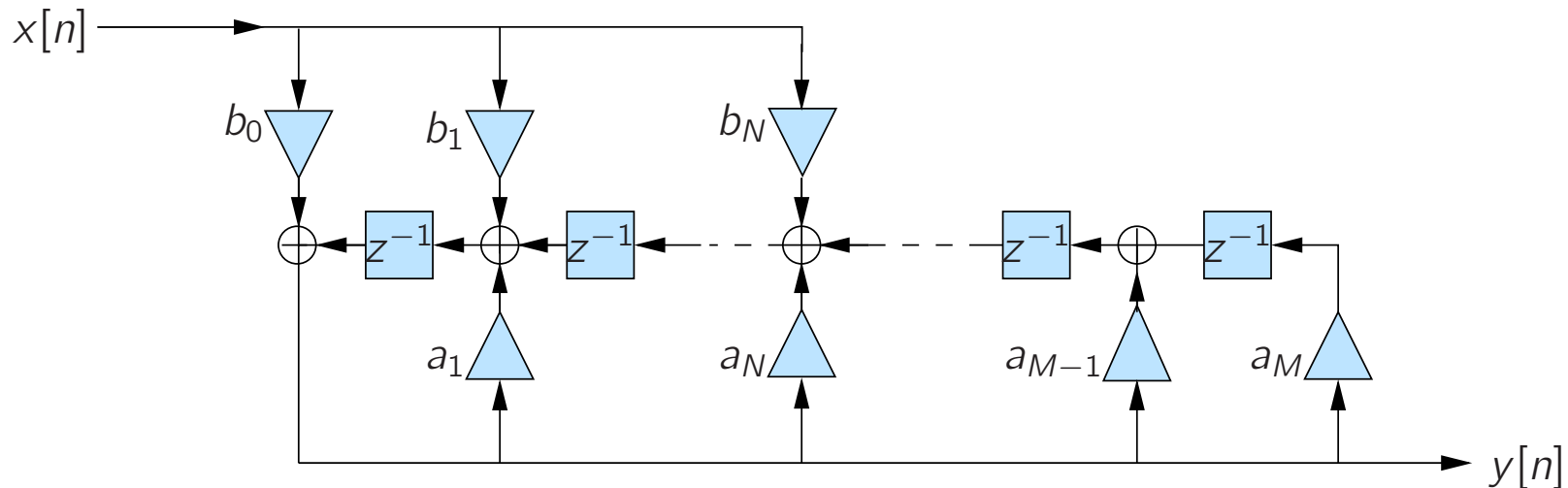
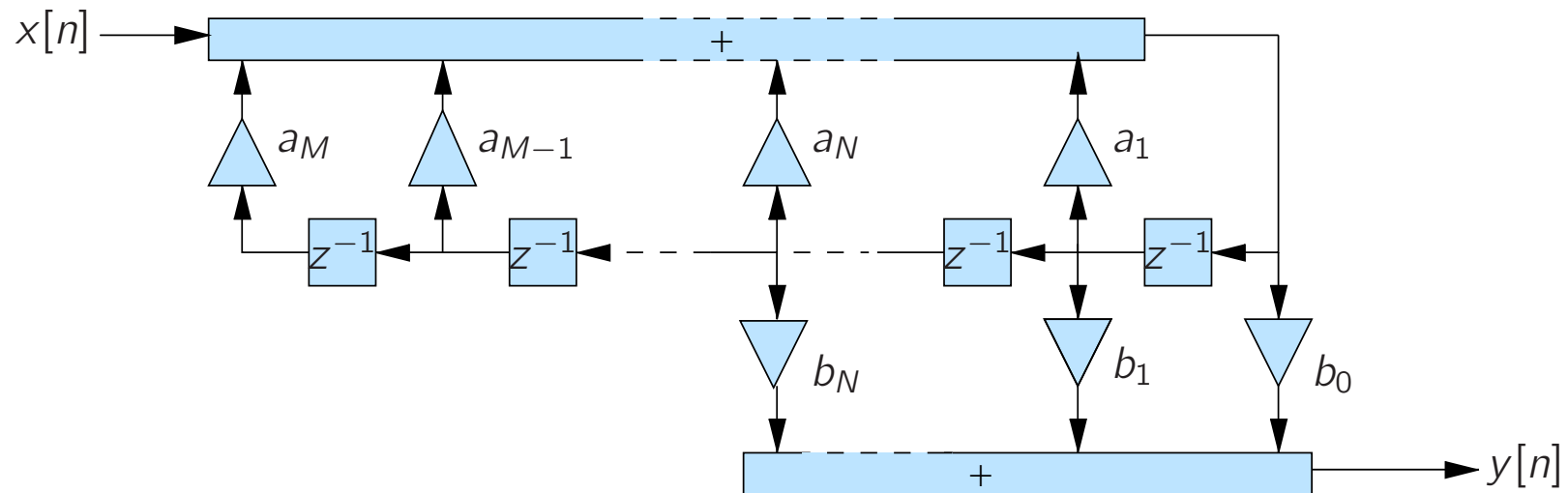
The transfer function is **not changed**.

Example:
$$H(z) = \frac{bz^{-1}}{1 - abz^{-1}} \cdot \frac{1}{1 - c \frac{bz^{-1}}{1 - abz^{-1}}}$$



Discrete-time filter structures

Application to direct form no. 2



Advantage: a much shorter critical path (all adders can operate in parallel).